



General Rules: All Ages

Article I. Players, Field and Equipment

Section 1.01 Bat Specifications

- (a) See 'Current EGCLLA Baseball Bat Standards' document for up to date bat regulations.

Section 1.02 **All players must be in complete uniform as issued by EGCLLA.** Gray pants are suggested for those players who are purchasing their own pants. Uniform shirts **MUST** be tucked in.

Section 1.03 No metal spikes are allowed at any level.

Article II. Starting and Ending a Game

Section 2.01 **A team must have eight players to start and complete a game.** A team can play with eight players without any penalty. A team playing with eight players is not charged with an out when the 9th batter would have come to bat. Any team that cannot field eight players by game time will be charged with a loss due to forfeit.

Section 2.02 Concerning playing conditions of fields, once the teams, coaches (K-3) or umpires (4-12) are present at the field, the coaches (K-3) or chief umpire (4-12) will be the sole judge of calling games due to playing conditions of the field.

Section 2.03 **Coaches must report all rainouts to their division chairman.** If you have more than 2 rainouts, then we will start making them up beginning with the first rainout. For example, after the 3rd rainout, then your 1st rainout will be rescheduled, and after the 4th rainout, then your 2nd rainout will be rescheduled and so on. Rainout games can be rescheduled on any available dates on the schedule. Teams that can't field a team on the rescheduled date will forfeit. You will be contacted about the date, time, and location of your makeup games. If we have a large number of rainouts and it gets too late in the season to reschedule them, rainouts that will not affect standings will not be rescheduled. Coaches are responsible for contacting their teams about rainouts and makeup games.



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Section 2.04 A game is considered an official game after the completion of 4 innings, 3.5 innings if the home team is winning. All games that are stopped before they are official and then are made up at a later date are continuations of the first meeting. The games are continued from where they left off and do not start from the beginning. Lineups must remain the same except that players who were in the original lineup who are not present for the continuation are scratched from the lineup and players who are present for the continuation who were not in the original lineup must be added to the end of the lineup. All pitching restrictions carry over to continuation games. For example, for leagues with a maximum innings pitched per game rule, if a pitcher has pitched his maximum innings and the game is called, when that game is continued at a later date that pitcher cannot pitch because he has already pitched his maximum innings allowed for this game.

Article III. Assistant Coaches

Section 3.01 Head Coaches are allowed to name a limited number of assistant coaches to be assigned to their team.

- (a) K-4 head coaches can name 2 assistant coaches.
- (b) Grades 5-12 can name one assistant coach.

Article IV. Protected Players

Section 4.01 Head coaches may protect a grand total of **5 players** in all age groups. If the head coach requests a specific team sponsor and this sponsor has a child who is playing, then this sponsor's child counts as one of the 5 protected players. If two coaches want to protect the same player, then the coach who had that player in the previous season gets priority. If neither of the two coaches had the player in the previous season, then a coin flip will determine who gets to protect the player. Therefore in future drafts the EGCLLA will not allow the coaches to agree to protect more than the allotted number of players as specified in the rules.

Article V. Batting

Section 5.01 All leagues play roster batting, except the 10th – 12th grade division.

- (a) 10th-12th grade division has the option to bat roster or bat 9.



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Section 5.02 The offensive team should have only one on-deck batter. All other team personnel should remain in the dugout.

Section 5.03 A batter who intentionally throws his bat is automatically out.

Section 5.04 All batters and base runners must wear protective helmets provided or approved by EGCLLA.

Article VI. Games

Section 6.01 **The home team will occupy the 3rd base dugout** and will supply a new baseball that was provided by the EGCLLA. The visitors will occupy the 1st base dugout and will supply a good used baseball.

Section 6.02 Only players, coaches, scorekeeper, and batboy are allowed in the dugout.

Section 6.03 Every player must play at least three defensive innings in every game provided that he shows up on time for the game, and provided that he does not have to leave early. Players who show up late for a game must be added to the bottom of the lineup and managers are not required to play them for three defensive innings. If a player must leave a game early for any reason, when his time at bat comes up that batter is skipped and does not count as an out and the manager is not required to play him for three innings defensively.

Section 6.04 No taunting of players, coaches, umpires or other unsportsmanlike behavior will be tolerated.

Article VII. Base running

Section 7.01 **Non-collision rule will be enforced at all levels.** On a play at any base where a tag is involved, the runner must make every effort to avoid a collision with the fielder. The runner cannot collide with fielder in an attempt to dislodge the ball. If the fielder is up the line from the base, the base runner must side-step the fielder to avoid a collision. If the runner collides with the fielder, he is automatically out and can be ejected from the game if the umpire feels that the collision was intentional or flagrant.

Article VIII. Clarification of Rules



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Official
Document

Section 8.01 Illinois High School Association (IHSA) rules and regulations cover all situations not specifically mentioned in EGCLA league rules.